

## **Skills-Based Amusement Device Registration Addendum**

Please print and complete this addendum if you own devices at more than one location.

Submit this addendum with your registration form to:
Maryland Lottery and Gaming Control Agency
Attn: Gaming Division
1800 Washington Boulevard
Baltimore, MD 21230

Fax: 410-230-8668

		Device Information	
Device Location Name:			
Address:		City:	State:
County:		Zip code:	
List Point-of-C	ontact only if different from Section 1 of the S	ikills-Based Amusement Device Registration Form	
Point-of- Contact:			
	First	Last	M.I.
	Joh Titla	Talanhana Number	Email Address
	Job Title	Telephone Number	Email Adaress
merchandi with a wh	iser, and other similar skills-based	of your machines that award prizes. N I amusement devices. Skills-based amusen Code of Maryland Regulations 36.08.04.0	ment devices may not award a prize
Listed below are examples of the types of skills-based amusement devices:			
<ul> <li>Redemption Devices – A device, such as a Skee-Ball or other machine, by which players receive tickets, tokens, or other objects that can be converted into prizes.</li> <li>Merchandiser Devices – A device, such as a claw/crane machine, by which players control a claw or other device to retrieve prizes.</li> <li>Other Skills-Based Amusement Devices – Other devices by which players use their skills to redeem prizes</li> </ul>			
	er of Redemption Devices:		of a single prize awarded: \$
Number of Merchandiser Devices: Maximum wholesale value of a single prize awarded: \$			
Numbe	er of Other Skills-Based Devices:	Maximum wholesale value	of a single prize awarded: \$

If you own devices that do <u>not</u> award prizes, please complete the area below:

Number of machines that do not award prizes: \_\_\_\_\_