



**MY LOTTERY REWARDS™ POINTS FOR DRAWINGS®
10,000 Prize Points – May 2022
Drawing Rules**

ENTRY DATES: Tuesday, May 3, 2022 at 00:00:00 AM Eastern Time (“ET”) – Sunday, June 5, 2022 at 11:59:59 PM ET.

DRAWING DATE: Monday, June 6, 2022

POINTS REQUIRED FOR ENTRY: 5 Draw Points

WINNERS: 15

ESTIMATED TOTAL PRIZE VALUE: \$150.00

PRIZE DETAILS:

10,000 Prize Points

Use Prize Points to choose from among hundreds of items in the My Lottery Rewards Prize Store including electronics, jewelry, fragrances, and more. Prize Points can also be used in the Digital Marketplace for prizes such as e-gift cards, ebooks, games, and music. New Prizes are added frequently; visit the “New Items” section in the Prize store at mdlottery.com/rewards.

NOTE: The 10,000 Prize Points will be automatically added to each winner’s account and do not count towards the limit on the number of points that may be accumulated monthly. Each winner will still have the opportunity to accumulate the maximum 5,000 Prize Points in a calendar month. The 10,000 Prize Points will convert to Draw Points a year after they are awarded, at the end of the month. For example, if your Prize Points are awarded in June 2022, they must be redeemed by June 30, 2023 or they will convert to Draw Points on July 1, 2023. Draw Points do not expire.

The Maryland Lottery® [My Lottery Rewards™ Terms of Use](#), as amended, and the [Maryland State Lottery and Gaming Control Agency My Lottery Rewards™ Official Rules and Conditions of Eligibility \(Points for Prizes®/Points for Drawings®/2nd Chance Drawings/Subscriptions\)](#), as amended (“Official Rules” or “My Lottery Rewards Official Rules”), also apply to this promotion.

Notice: The Maryland Lottery reserves the right to cancel or reschedule this drawing. If the drawing is cancelled in its entirety, Draw Points used for entry into this drawing will be credited to the player’s account.

*Please see how to play within your limits at mdlottery.com/playresponsibly
or call 1-800-426-2537.
Must be 18 years or older to play.*