



**MY LOTTERY REWARDS™ POINTS FOR DRAWINGS®**  
**10,000 Prize Points – May 2025**

**DRAWING RULES**

**ENTRY DATES:** Tuesday, May 6, 2025 at 00:00:00 AM Eastern Time (“ET”) to Sunday, June 1, 2025 at 11:59:59 PM ET

**DRAWING DATE:** Monday, June 2, 2025

**POINTS REQUIRED FOR ENTRY:** Five (5) Draw Points

**NO. OF WINNERS:** Fifteen (15)

**ESTIMATED TOTAL PRIZE VALUE:** \$150.00

**PRIZE DETAILS:** **10,000 Prize Points** – Use Prize Points to purchase items in the My Lottery Rewards™ Points for Prizes® Store, including electronics, jewelry, fragrances, e-gift cards and more. New Prizes are added frequently so check back often for the latest additions at [mdlottery.com/rewards](https://mdlottery.com/rewards).

**CLAIMING:**

This prize will be automatically fulfilled by Scientific Games, LLC (formerly Scientific Games International, Inc. as identified in the Official Rules) (“SG”) and its subcontractors including MDI Entertainment, LLC (“MDI”), an affiliate of SG.

Prize Points will automatically be added to each winner’s account and will not be counted towards a player’s monthly maximum limit. Prize Points will convert to Draw Points on the first day of the month following the 1-year anniversary date of award. For example, unused Prize Points awarded in March 2025 will convert to Draw Points on April 1, 2026.

The [Maryland Lottery® My Lottery Rewards™ Terms of Use](#), as amended, and the [Maryland State Lottery and Gaming Control Agency My Lottery Rewards™ Official Rules and Conditions of Eligibility \(Points for Prizes®/Points for Drawings®/2nd Chance Drawings/Subscriptions\) \(“Official Rules”\)](#), as amended, also apply to this promotion.

**NOTICE:** The Maryland Lottery reserves the right to cancel or reschedule this drawing. If the drawing is cancelled in its entirety, Draw Points used for entry into this drawing will be credited to the player’s account.

*Please play responsibly. For help, visit [mdqgambinghelp.org](https://mdqgambinghelp.org) or call 1-800-GAMBLER.  
Must be 18 years or older to play.*